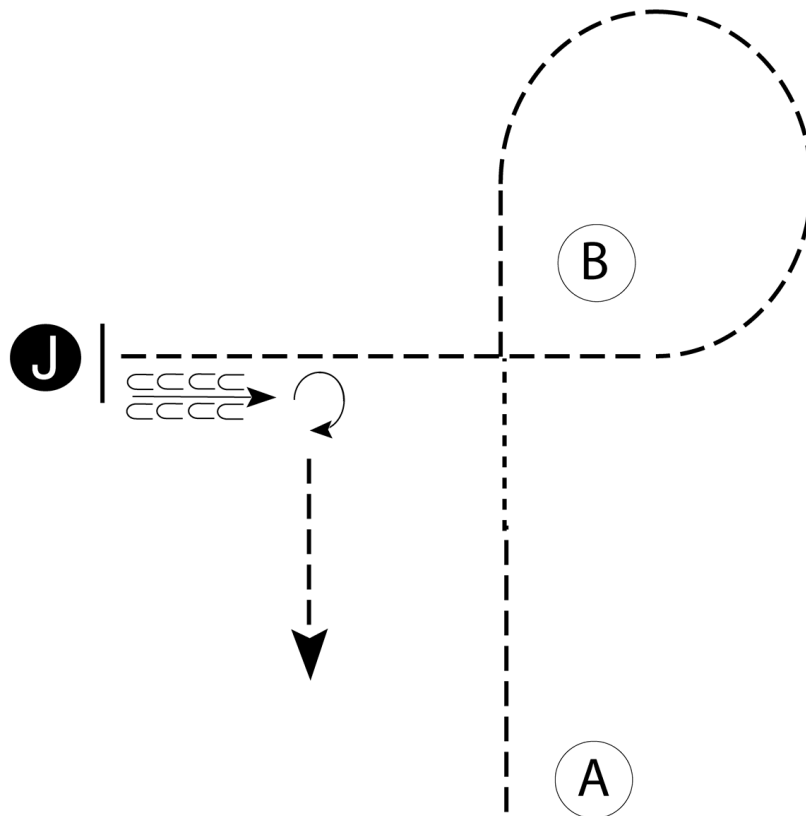


w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Trot halfway to B.
2. Walk two horse lengths.
3. Trot to and around B as shown.
4. Trot to the judge. Stop and set up for inspection.
5. When dismissed, back approximately 2 horse lengths.
6. Perform a 270 degree turn and trot straight away.

Follow the instructions of your ring steward.

| | |
|--------|-----------|
| Walk | ----- |
| Trot | - - - - - |
| Back | ← |
| Marker | ⓑ |
| Judge | ⓐ |

[S/1-78]

Pattern Provided by:

Judges

YOUTH
AMT SELECT
AMATEUR

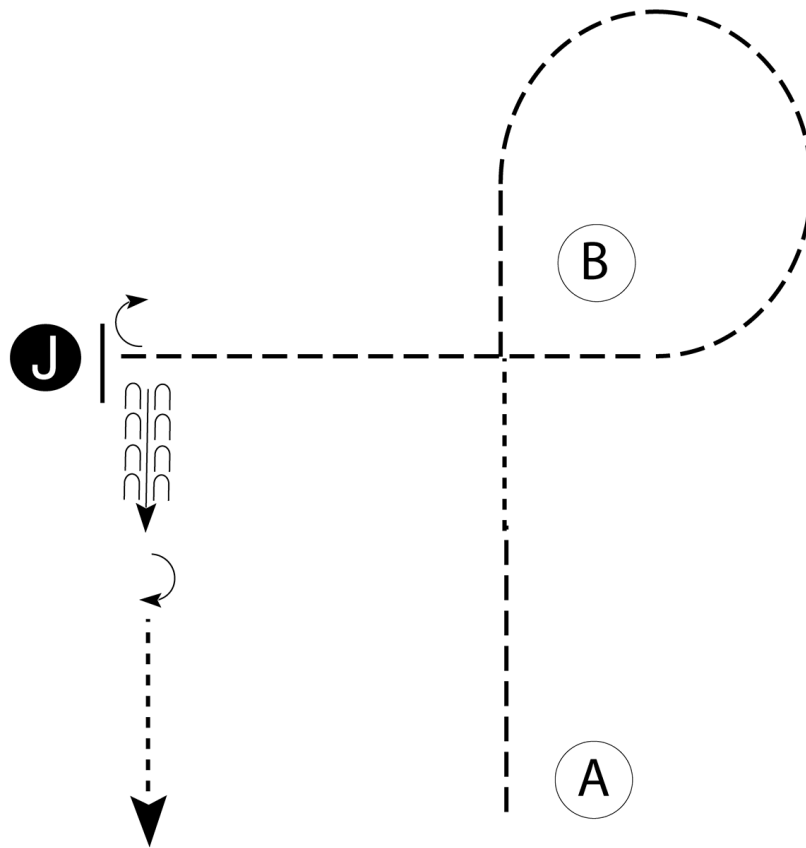
Dennis Crain Memorial 2026

Showmanship

Show Date: 04-11-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

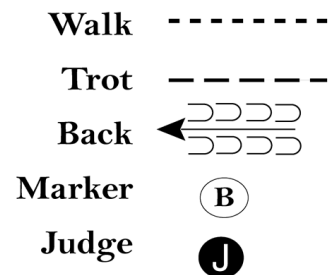
w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Trot halfway to B.
2. Walk two horse lengths.
3. Trot to and around B as shown.
4. Trot to the judge. Stop and set up for inspection.
5. When dismissed, perform a 90 degree turn and back approximately 2 horse lengths.
6. Perform a 180 degree turn and walk straight away.

Follow the instructions of your ring steward.



[S/2-78]

Pattern Provided by:

Judges

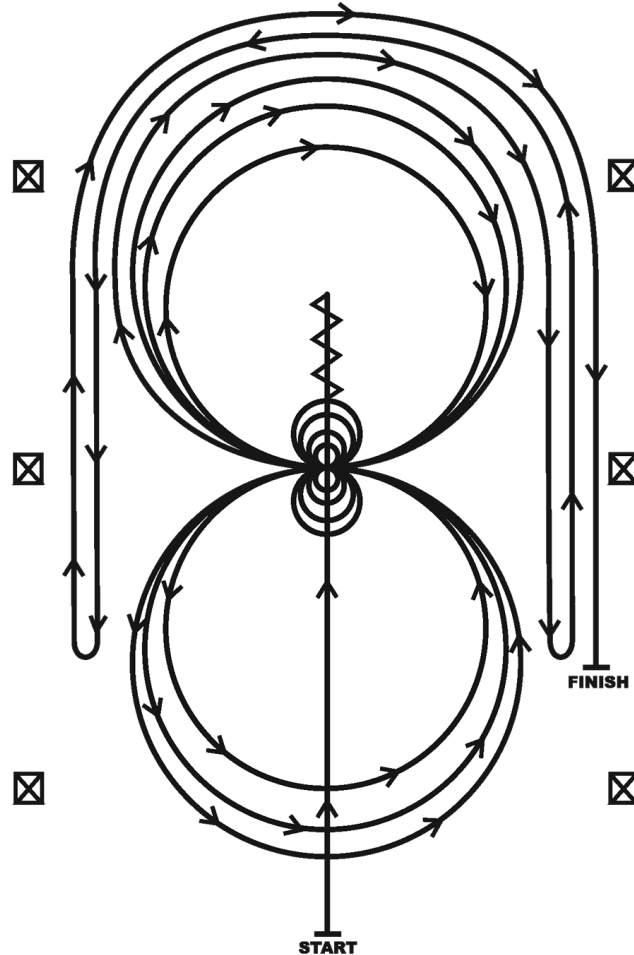
Dennis Crain Memorial 2026

Reining

ALL REINING

Show Date: 04-11-2026

REINING PATTERN 10



1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

[R/AQHAP-10]

Pattern Provided by:

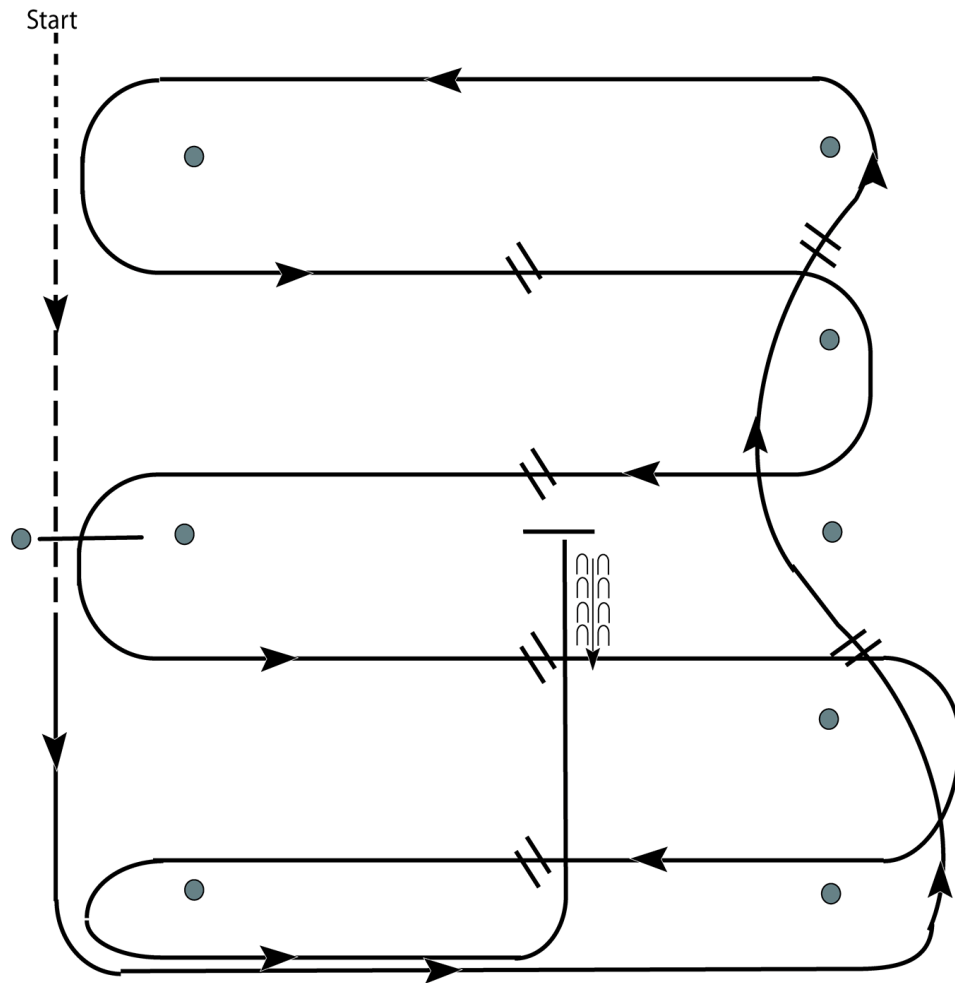
Judges

Dennis Crain Memorial 2026

ALL LEVEL 1

Western Riding

Show Date: 04-11-2026



1. Walk at least 15' & jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change. Lope around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.

[WR/GP-1]

Pattern Provided by:

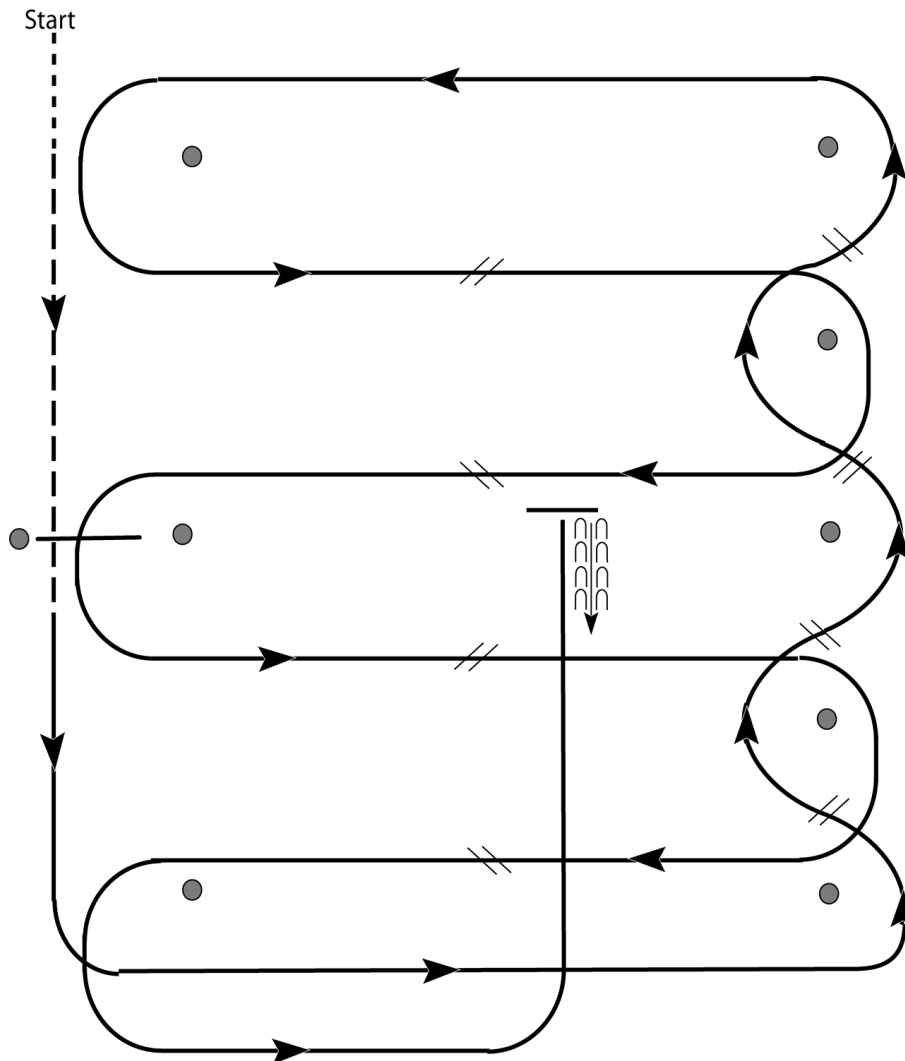
Judges

Dennis Crain Memorial 2026

YOUTH
AMATEUR
ALL AGE

Western Riding

Show Date: 04-11-2026



1. Walk and jog over log.
2. Transition to lope and lope around end.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change and lope around the end of the arena.
7. First crossing change.
8. Second crossing change.
9. Lope over log.
10. Third crossing change.
11. Fourth crossing change.
12. Lope up the center, stop and back.

[WR/OP-1]

Pattern Provided by:

Judges

w w w . H o r s e S h o w P a t t e r n s . c o m

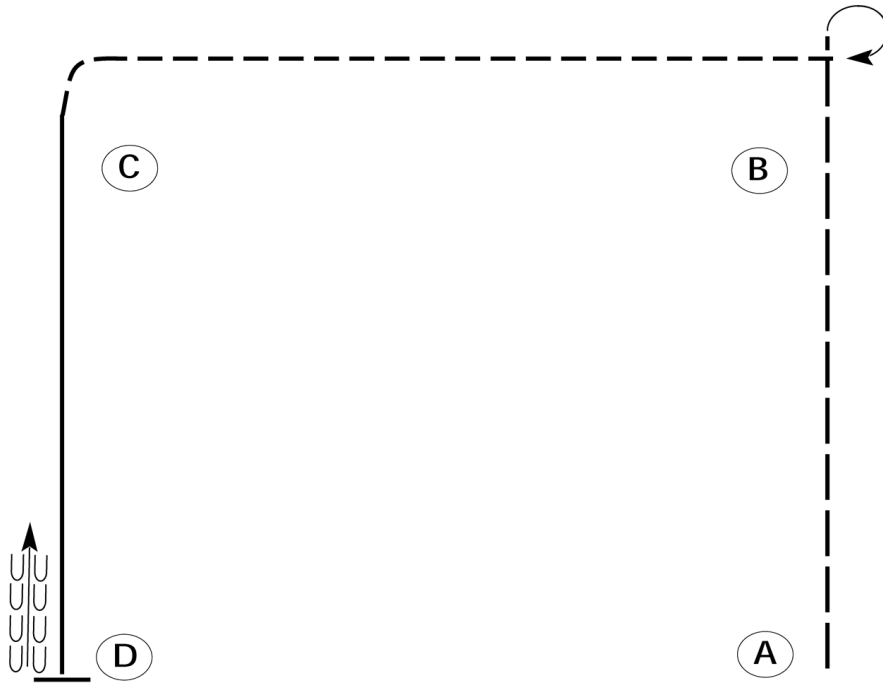
w w w . H o r s e S h o w P a t t e r n s . c o m

Western Horsemanship

Show Date: 04-11-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Extended jog from A to B.
2. Stop past B and execute a 270 degree turn to the right.
3. Jog from B around C.
4. Lope on the left lead from C to D.
5. Stop at D and back one horse length.

Please exit at a jog.

| | |
|---------------------|-----------------------|
| Walk | ----- |
| Jog | ----- |
| Extended Jog | ----- |
| Lope | _____ |
| Leg Yield | |
| Lead Change | —/— |
| Back | ← ← ← ← ← |
| Marker | ⊙ B |
| Sidepass | ←-----→ |

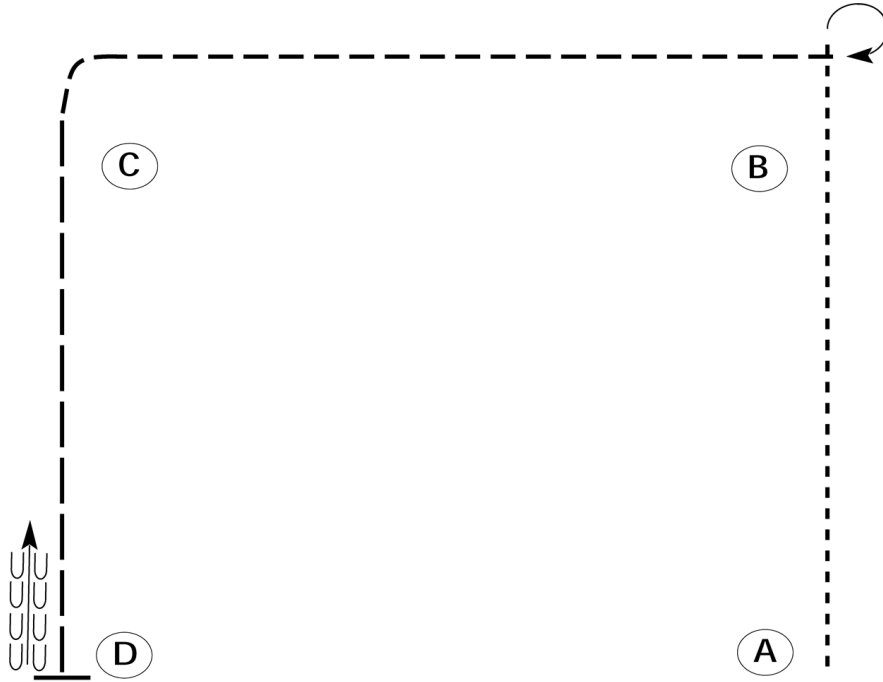
[WH/1-23]

Pattern Provided by:

Judges

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk from A to B.
2. Stop past B and execute a 270 degree turn to the right.
3. Jog from B around C.
4. Extend the jog from C to D.
5. Stop at D and back one horse length.

Please exit at a jog.

| | |
|--------------|---------|
| Walk | ----- |
| Jog | ----- |
| Extended Jog | ----- |
| Lope | ————— |
| Leg Yield | |
| Lead Change | —/— |
| Back | ←←←←← |
| Marker | ⊙ B |
| Sidepass | ←-----→ |

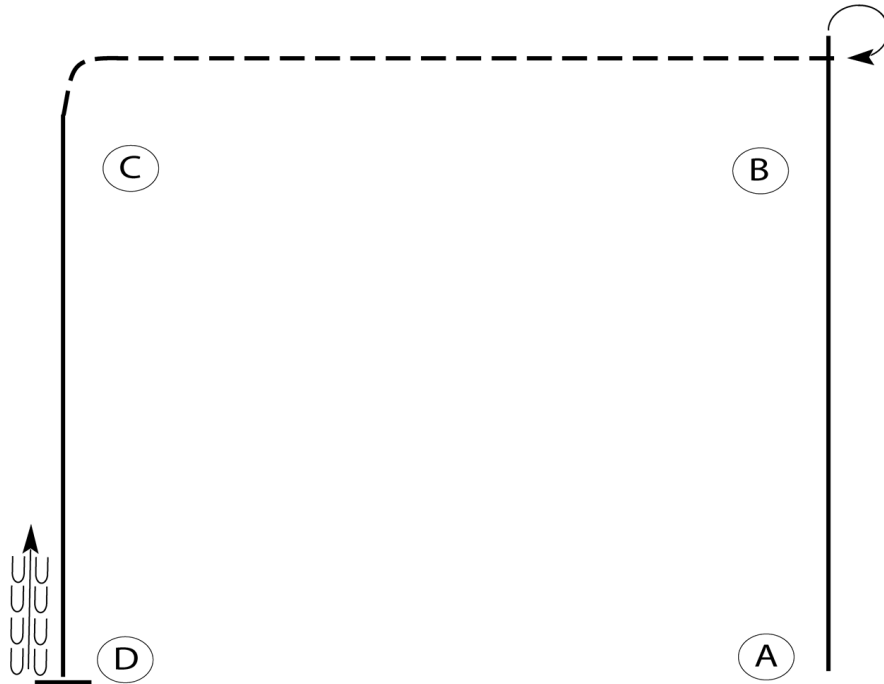
[WH/WT-23]

Pattern Provided by:

Judges

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Lope on the right lead from A to B.
2. Stop past B and execute a 270 degree turn to the right.
3. Jog from B around C.
4. Lope on the left lead from C to D.
5. Stop at D and back one horse length.

Please exit at a jog.

| | |
|--------------|---------------|
| Walk | ----- |
| Jog | - - - - - |
| Extended Jog | - - - - - |
| Lope | ————— |
| Leg Yield | |
| Lead Change | — / — |
| Back | ← ⊞ ⊞ ⊞ ⊞ |
| Marker | ⊞ |
| Sidepass | ← - - - - - → |

[WH/2-23]

Pattern Provided by:

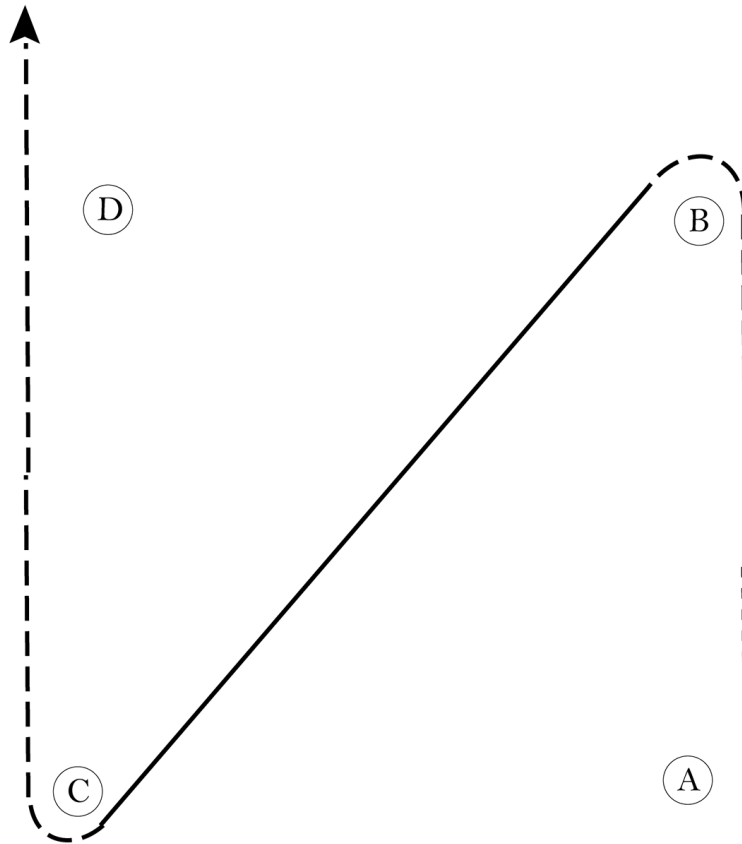
Judges

Hunt Seat Equitation

Show Date: 04-11-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk approximately two horse lengths from A.
2. Trot on the right diagonal to and around B.
3. At B, canter left lead to C.
4. Trot around C and to D on the left diagonal.

Pattern is complete once you pass D at the trot.

Follow the directions of your ring steward.

| | |
|---------------|-----------|
| Walk | ----- |
| Trot | - - - - - |
| Extended Trot | — — — — |
| Canter | ————— |
| Lead Change | |
| Back | |
| Marker | |
| Hand Gallop | — — — — — |

[HSE/1-48]

Pattern Provided by:

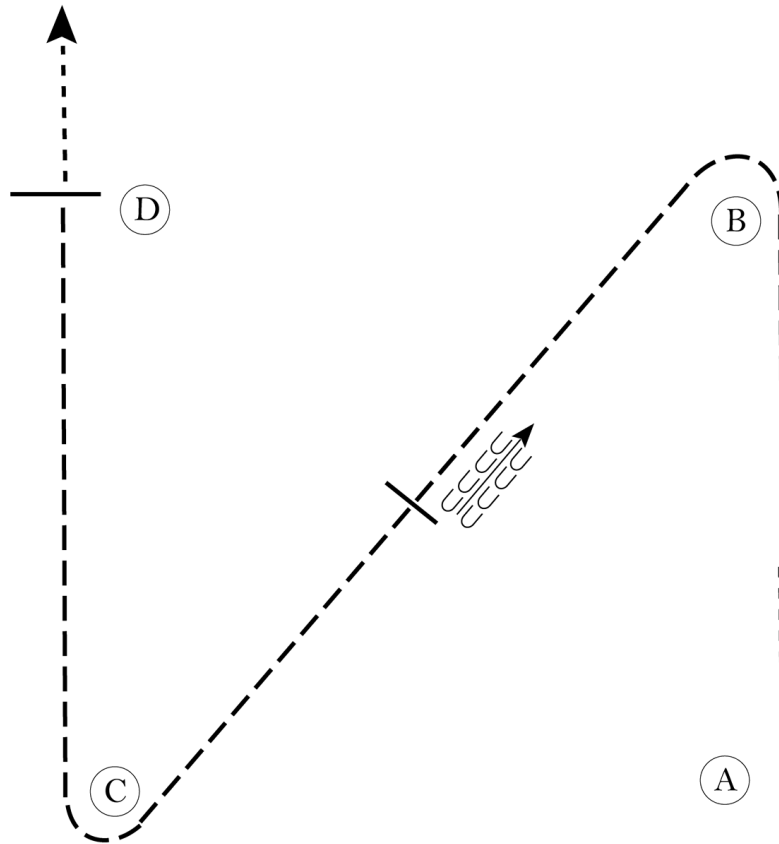
Judges

Hunt Seat Equitation

Show Date: 04-11-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk approximately two horse lengths from A.
2. Sitting trot to B.
3. At B, posting trot around B to middle.
4. Stop at middle and back one horse length.
5. Sitting trot to C.
6. At C, posting trot around C to D.
7. Stop at D.
8. Exit at a walk.

Follow the directions of your ring steward.

| | |
|---------------|-----------|
| Walk | ----- |
| Trot | - - - - - |
| Extended Trot | — — — — |
| Canter | ————— |
| Lead Change | |
| Back | |
| Marker | |
| Hand Gallop | ————— |

[HSE/WT-48]

Pattern Provided by:
Judges

Dennis Crain Memorial 2026

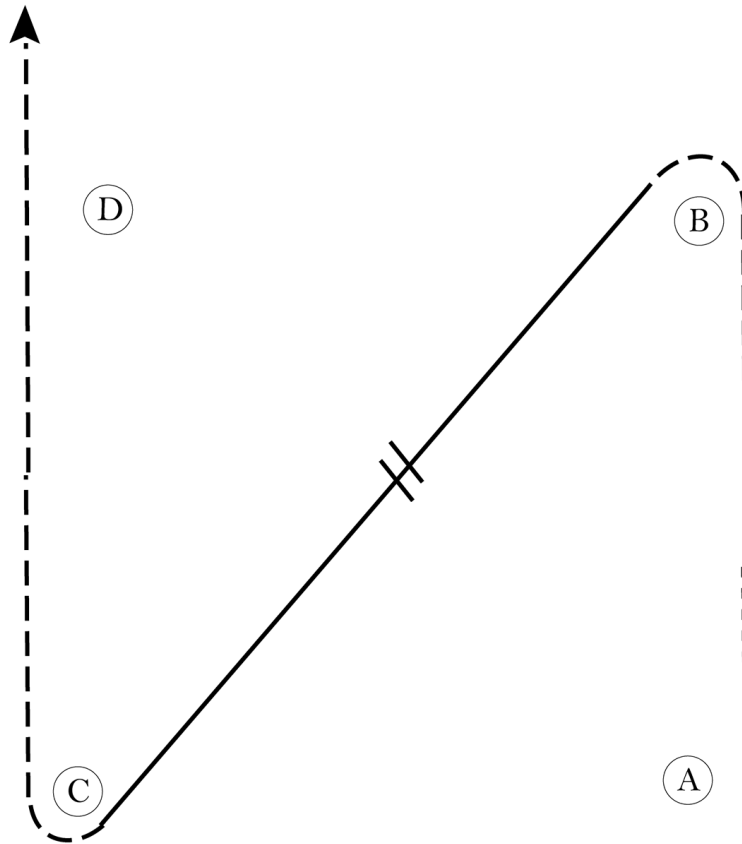
YOUTH
AMT SELECT
AMATEUR

Hunt Seat Equitation

Show Date: 04-11-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk approximately two horse lengths from A.
2. Trot on the right diagonal to and around B.
3. At B, canter left lead to middle.
4. Simple lead change at middle.
5. Canter right lead to C.
6. Trot around C and to D on the left diagonal.

Pattern is complete once you pass D at the trot.

Follow the directions of your ring steward.

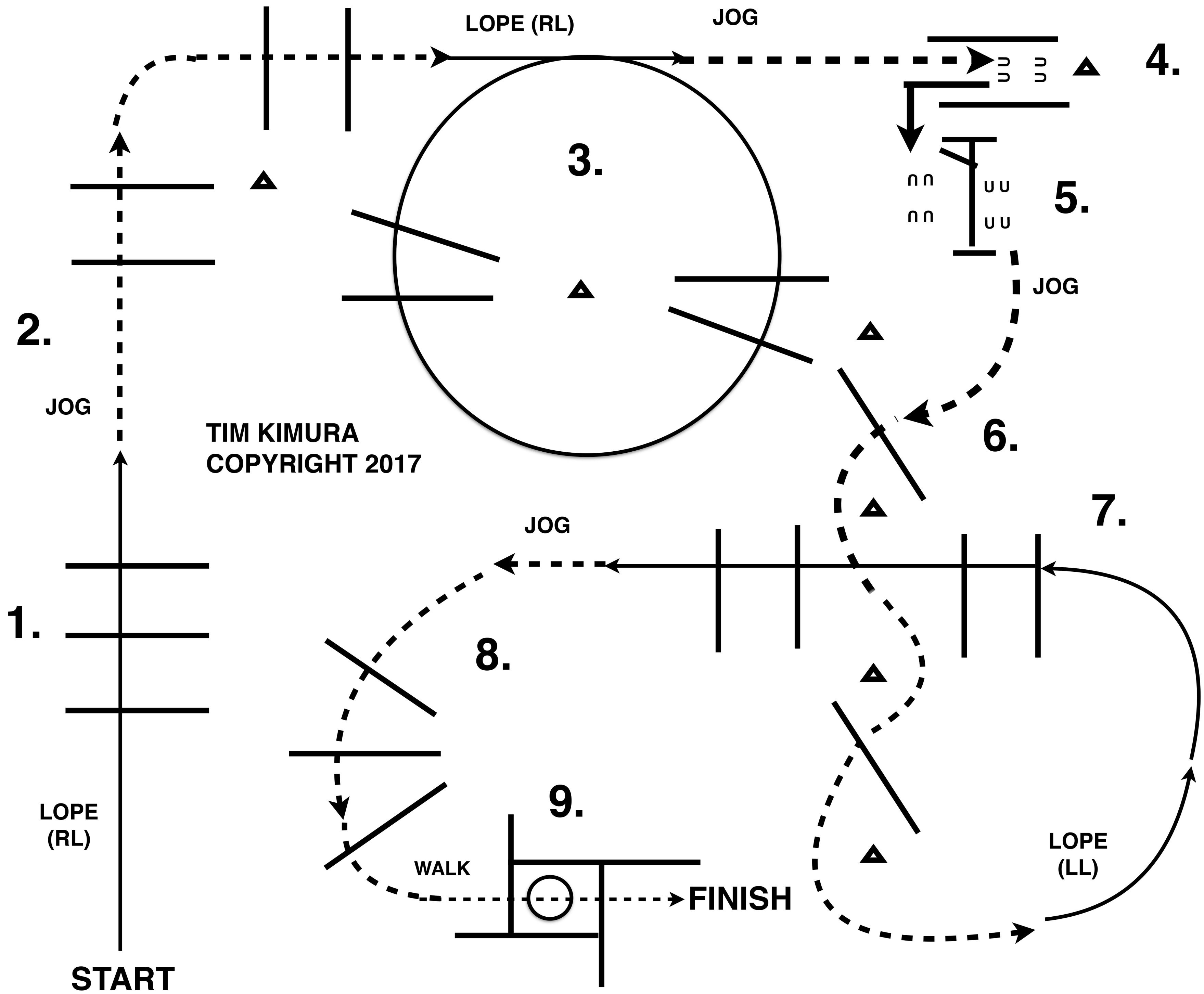
| | |
|---------------|-----------|
| Walk | ----- |
| Trot | - - - - - |
| Extended Trot | — — — — |
| Canter | ————— |
| Lead Change | |
| Back | |
| Marker | |
| Hand Gallop | ————— |

[HSE/2-48]

Pattern Provided by:
Judges

**2026 DENNIS CRAIN
MEMORIAL SHOW**

ALL TRAIL CLASSES
(WALK/TROT CLASSES WILL TROT
WHERE A LOPE IS INDICATED)



1. LOPE OVER POLES (RL)
2. BREAK TO THE JOG, JOG OVER POLES.
3. LOPE OVER POLES (RL)
4. BREAK TO THE JOG, JOG INTO CHUTE,
BACK AROUND CORNER UP TO GATE.
5. GATE: RH OPEN, RIDE THRU, CLOSE.

6. JOG OVER POLES, JOG THRU
SERPENTINE.
7. LOPE OVER POLES (LL)
8. BREAK TO THE JOG,
JOG OVER POLES.
9. STOP OR BREAK TO THE WALK,
WALK INTO BOX, EXECUTE A 360
TURN EITHER WAY, WALK OUT BOX.