

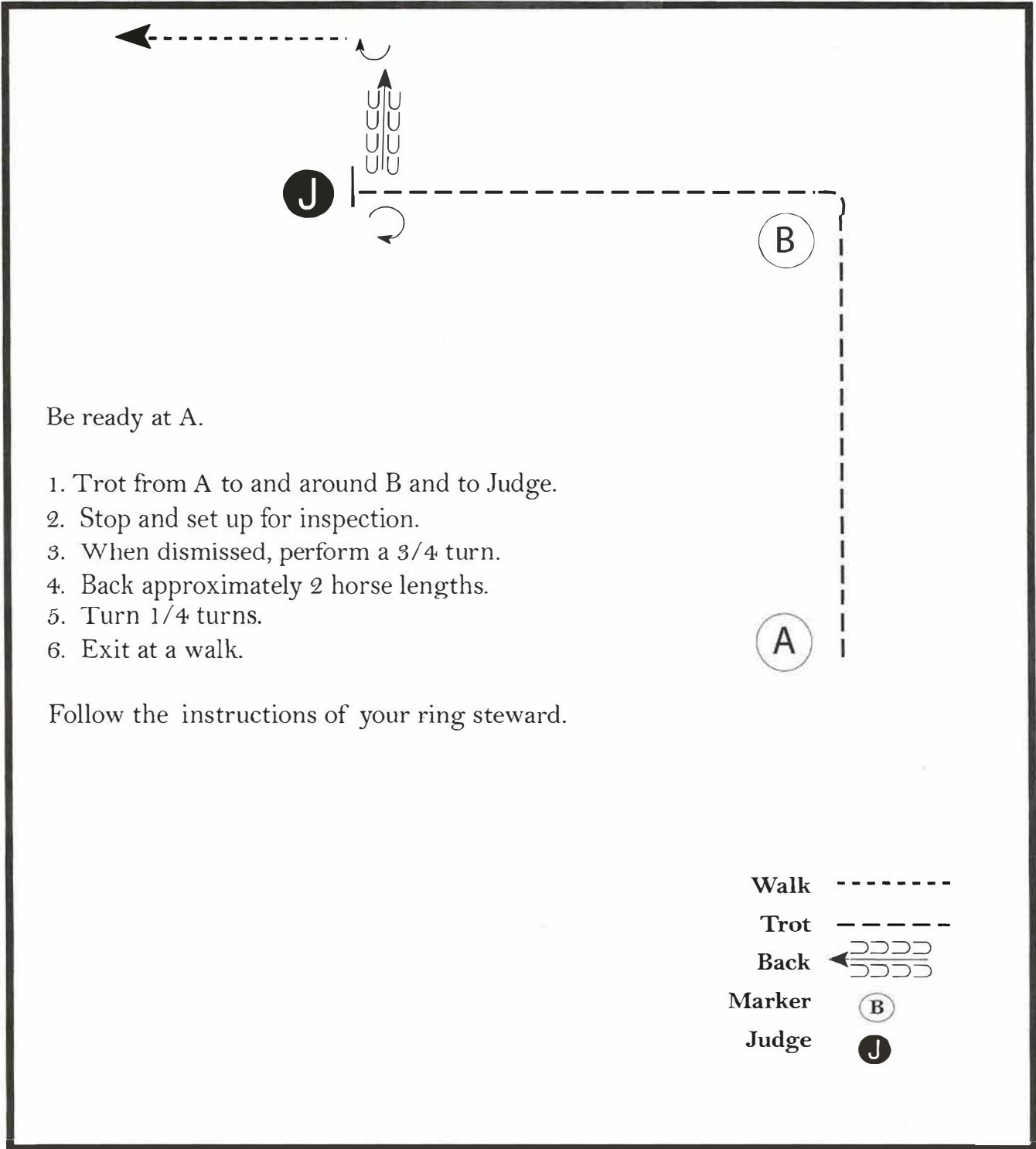
Showmanship – L1 Youth –

L1 Amateur

Small Fry

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Trot from A to and around B and to Judge.
2. Stop and set up for inspection.
3. When dismissed, perform a 3/4 turn.
4. Back approximately 2 horse lengths.
5. Turn 1/4 turns.
6. Exit at a walk.

Follow the instructions of your ring steward.

- Walk -----
- Trot -----
- Back ←-----
- Marker (B)
- Judge (J)

Showmanship – Youth – Select

– Amateur

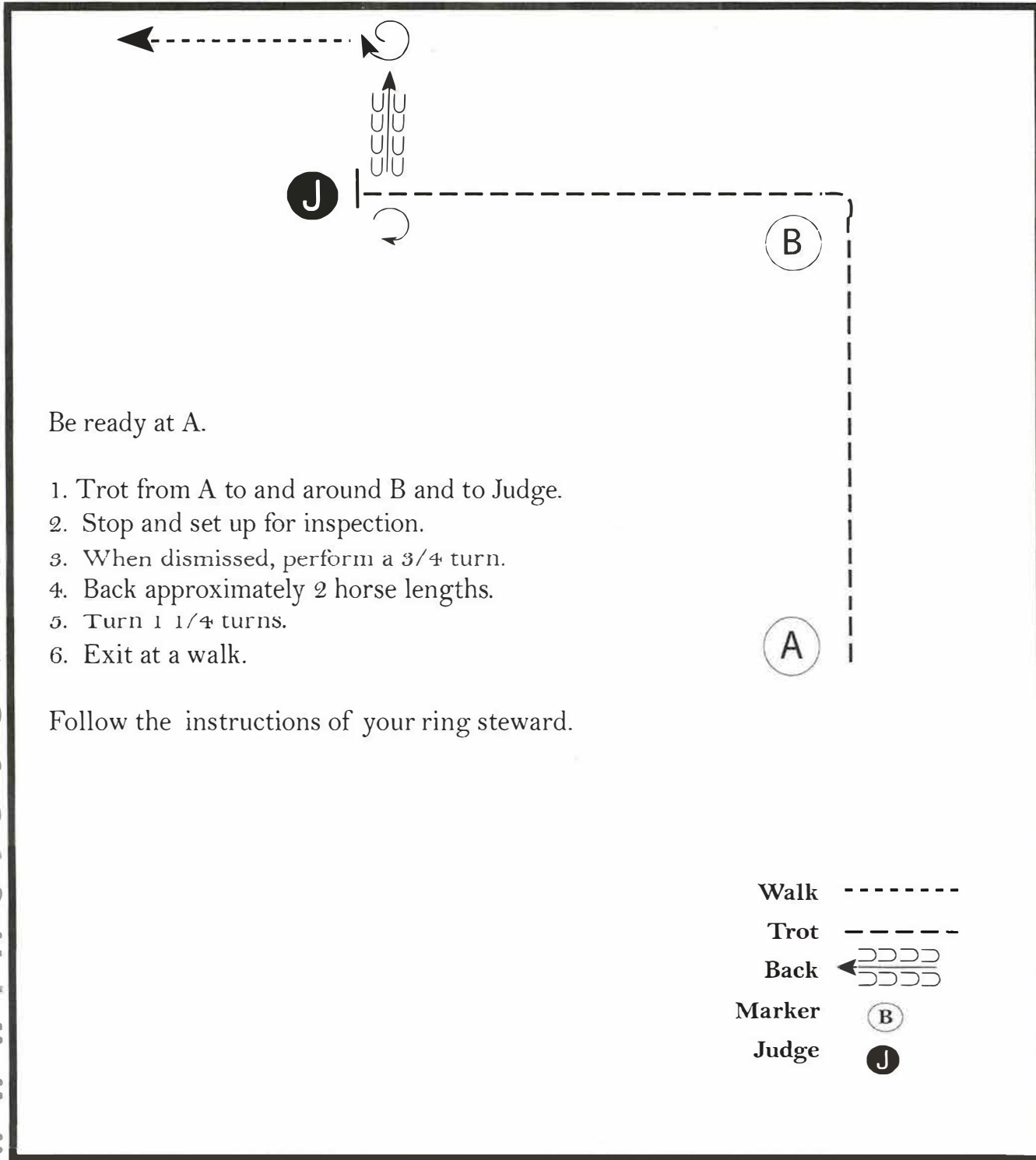
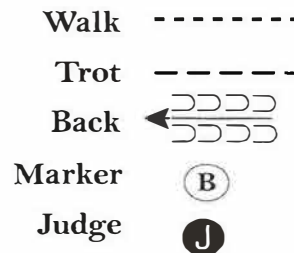
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

Be ready at A.

1. Trot from A to and around B and to Judge.
2. Stop and set up for inspection.
3. When dismissed, perform a  $3/4$  turn.
4. Back approximately 2 horse lengths.
5. Turn  $1\ 1/4$  turns.
6. Exit at a walk.

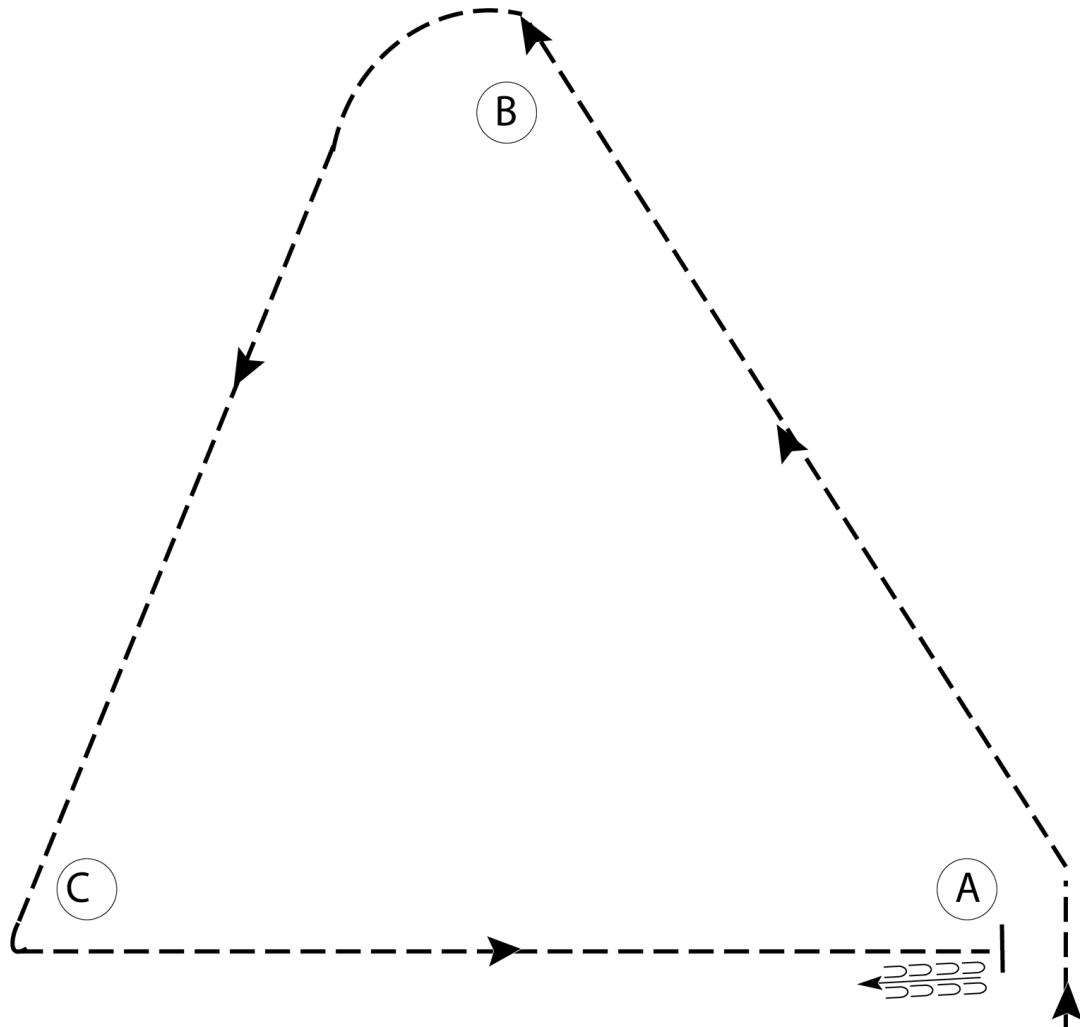
Follow the instructions of your ring steward.



# Crawfish Classic

## Small Fry and Walk Trot

Show Date:



Be ready before A.

1. Sitting trot to A.
2. Trot on the right diagonal from A to B.
3. Sitting trot from B to C.
4. Posting trot on the left diagonal from C to A.
5. Halt at A and back approximately one horse length.
6. Follow the instructions of your ring steward.

Walk	.....
Trot	-----
Extended Trot	-----
Canter	—————
Leg Yield	
Lead/ Diag Change	—/—
Back	←←←←←
Marker	○
Sidepass	←-←-←-←
Hand Gallop	-----

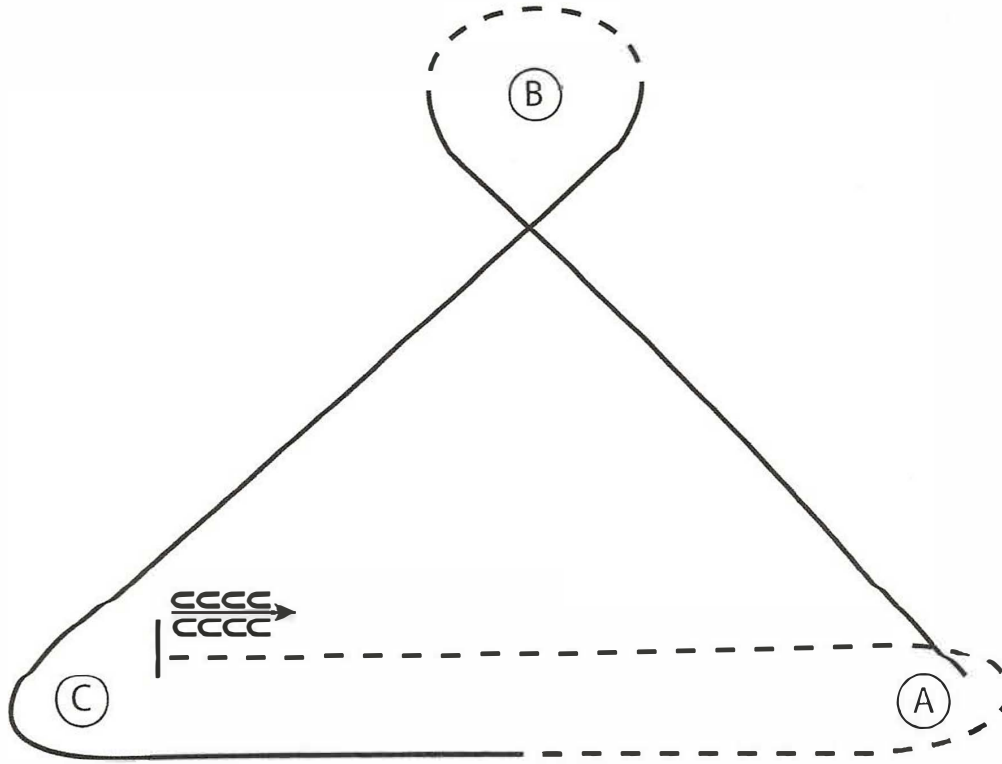
[HSE/WT-54]

Pattern Provided by:  
*Show Management*

Hunt Seat Equitation – L1 Youth – L1 Amateur

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



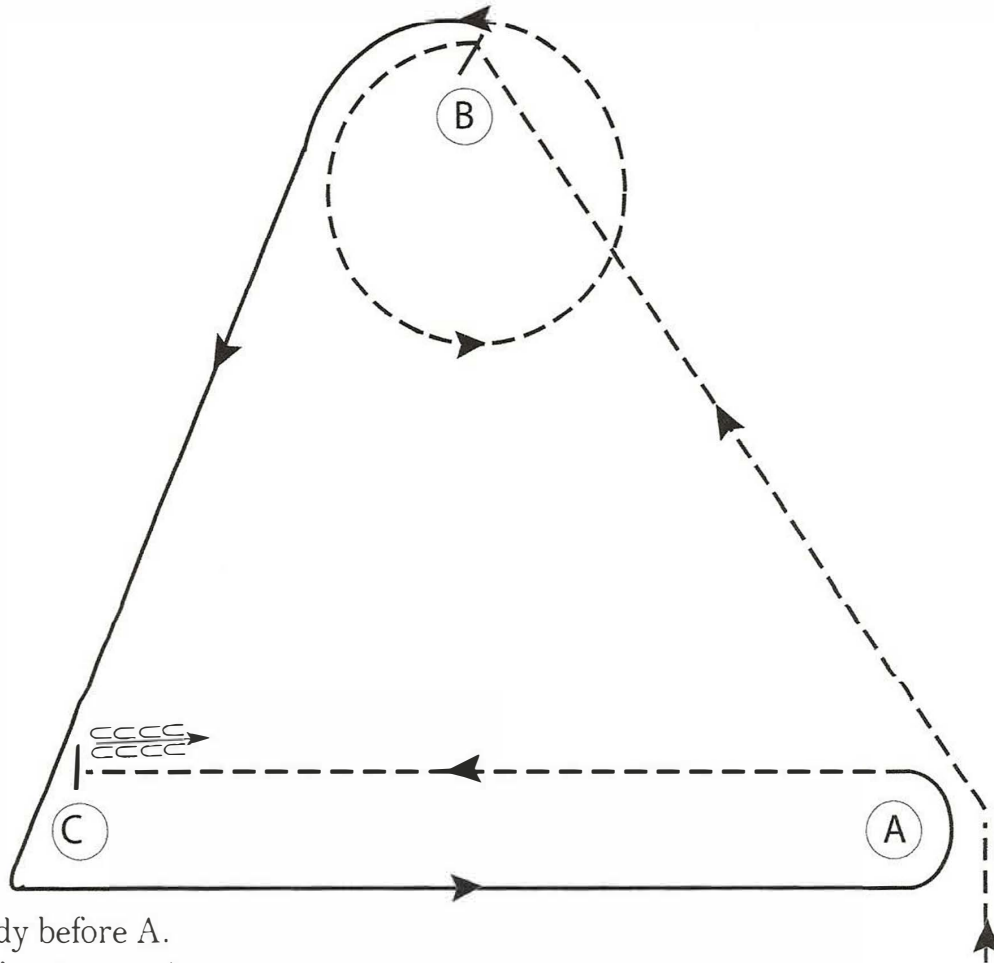
1. Canter on the right lead A to B
2. At B posting trot around B
3. At B canter on the left lead to and around C and continue towards A
4. Halfway to A posting trot on the right diagonal to and around A and continue towards C
5. Halfway to C sit the trot
6. Stop at C and back 4 steps
7. Walk forward 5 steps

Walk	.....
Trot	-----
Extended Trot	-----
Canter	—————
Leg Yield	
Lead Change	↘
Back	←←←←
Marker	⊙
Sidepass	←←←←

Hunt Seat Equitation – Youth – Select – Amateur

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Be ready before A.

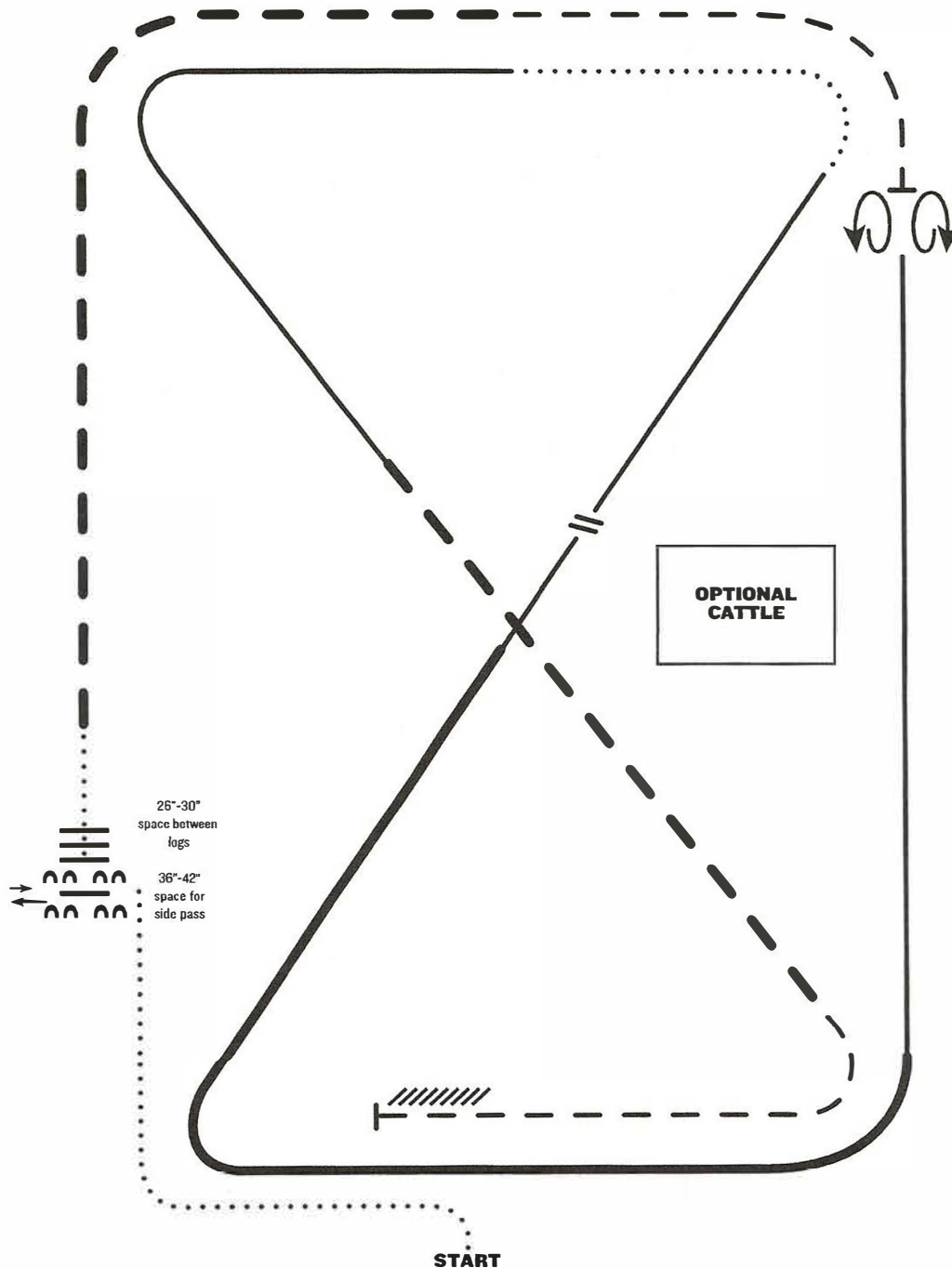
1. Sitting trot to A.
2. Trot in the 2 point position from A to B.
3. At B, perform a posting trot circle to the left on the right diagonal.
4. Canter on the left lead from B to and around C and A.
5. Posting trot on the left diagonal from A to C.
6. Halt at C and back approximately one horse length.
7. Walk forward 5 steps
8. Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	—————
Canter	—————
Leg Yield	
Lead/ Diag Change	———
Back	←←←←←
Marker	⊙
Sidepass	←- - - -
Hand Gallop	———

# RANCH RIDING - PATTERN 8

## LEGEND

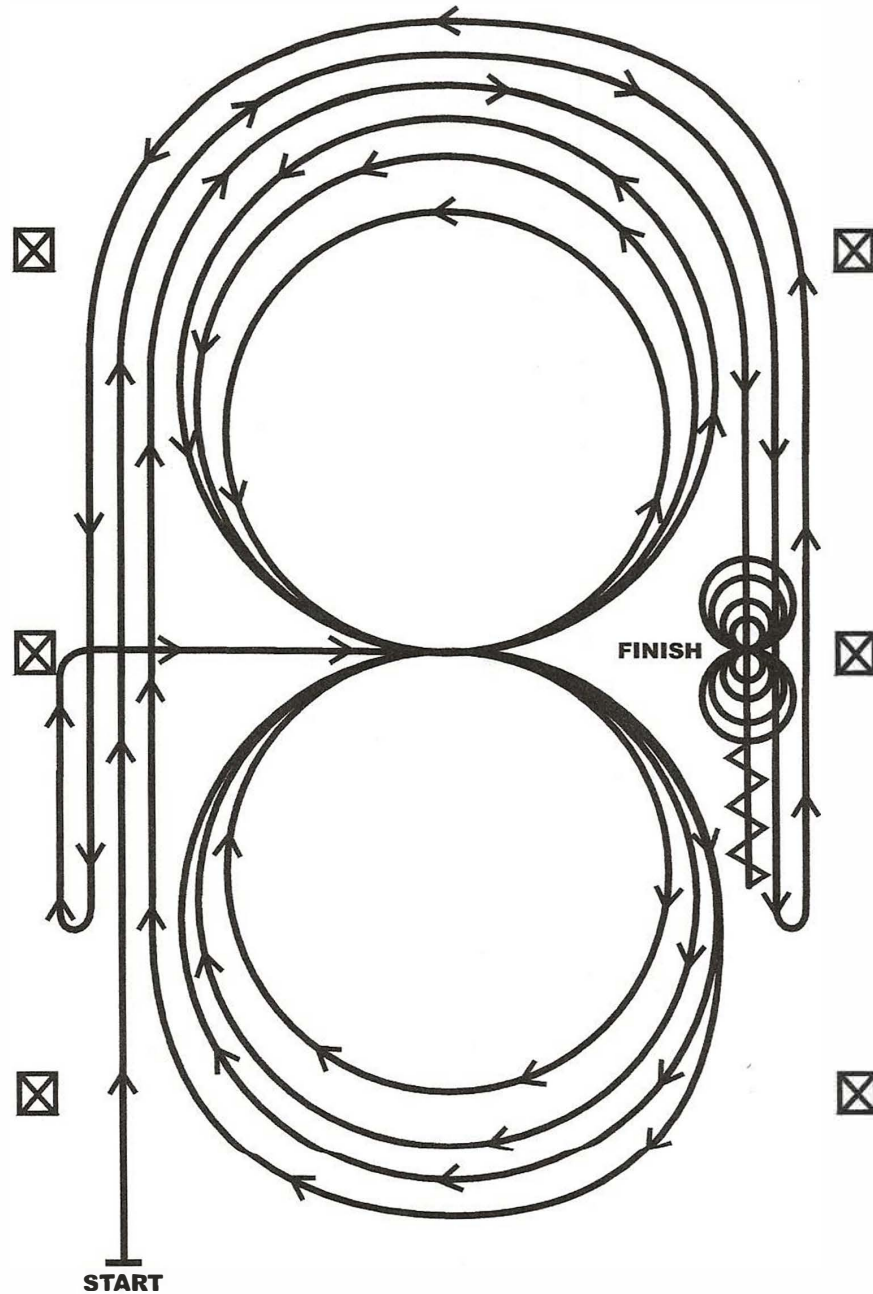
.....	Walk
....	Extended Walk
- - - -	Trot
- - - -	Extended Trot
————	Lope
————	Extended Lope
////	Back
	Lead Change



1. Walk
2. Side pass left across first log, side pass 1/2 way to right
3. Walk over logs
4. Extended trot
5. Trot
6. Stop, 360° turn each direction (either direction 1st) (L-R or R-L)
7. Lope right lead
8. Extended lope right lead
9. Collect lope, change leads (simple or flying), continue lope left lead
10. Walk
11. Lope left lead
12. Extended trot
13. Trot
14. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

# REINING PATTERN 3

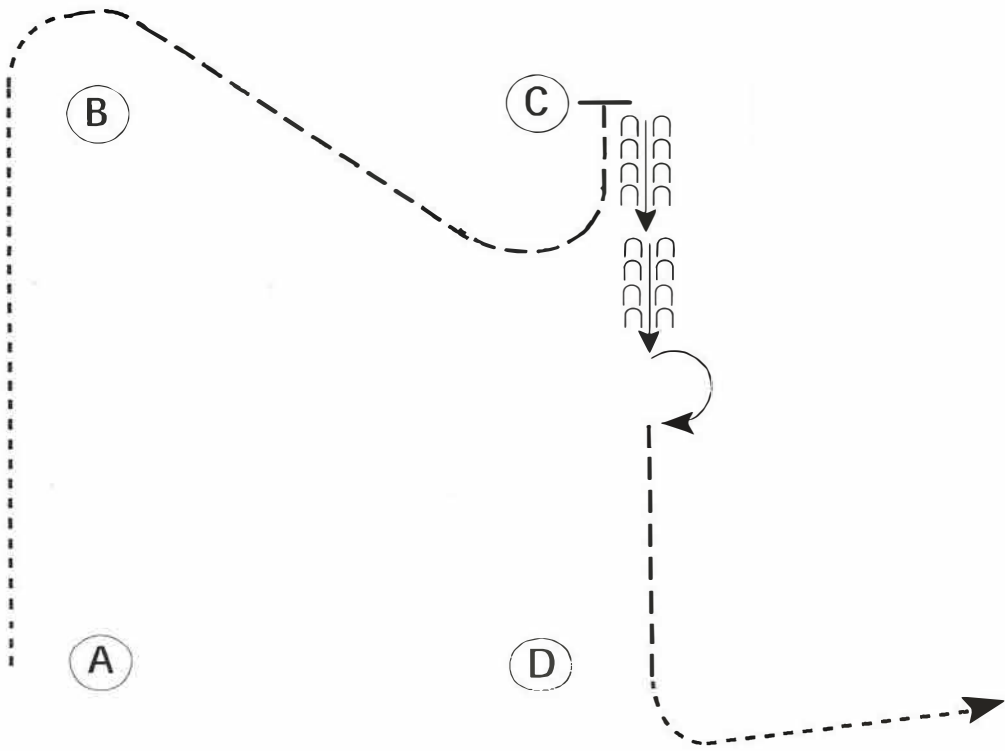


1. Beginning, lope straight up the left side of the arena, circle the top end of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a left rollback—no hesitation.
2. Continue straight up the right side of the arena circle back around the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the left side of the arena past the center marker and do a right rollback—no hesitation.
3. Continue up the left side of the arena to the center marker. At the center marker, the horse should be on the right lead. Guide the horse to the center of the arena on the right lead and complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads in the center of the arena.
5. Begin a large circle to the right but do not close this circle. Continue up the left side of the arena, circle the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a sliding stop. Back up at least ten feet (three meters). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.

Horseanship – L1 Youth WT – L1 Amateur WT

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Be ready at A.

1. Walk to B.
2. At the top of B, begin to jog.
3. Jog to C.
4. Stop and back approximately one horse length.
5. Turn 180 degrees to the right.
6. Jog to D.
7. Walk at D and turn to the left.

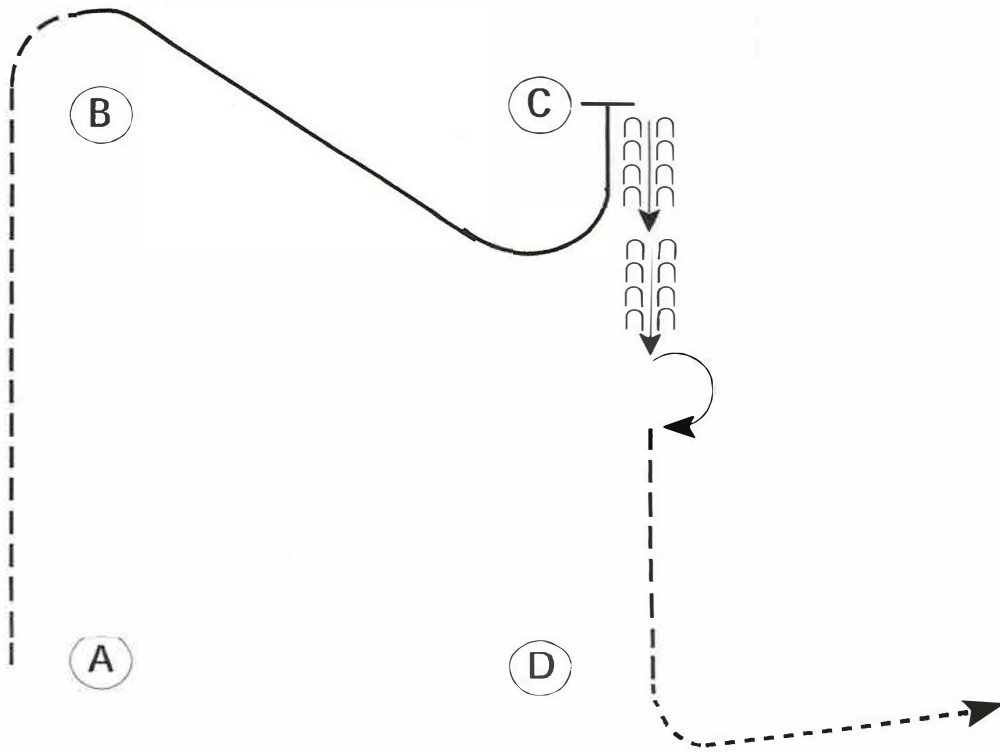
Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	—/—
Back	← C C C C C ← C C C C C
Marker	⊙ B
Sidepass	←-----→

Horsemanship – L1 Youth – L1  
Amateur

w w w . H o i s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Jog to B.
2. At the top of B, pick up the left lead.
3. Lope on the left lead to C.
4. Back approximately one horse length.
5. Turn 180 degrees to the right.
6. Jog to D.
7. Walk at D and turn to the left.

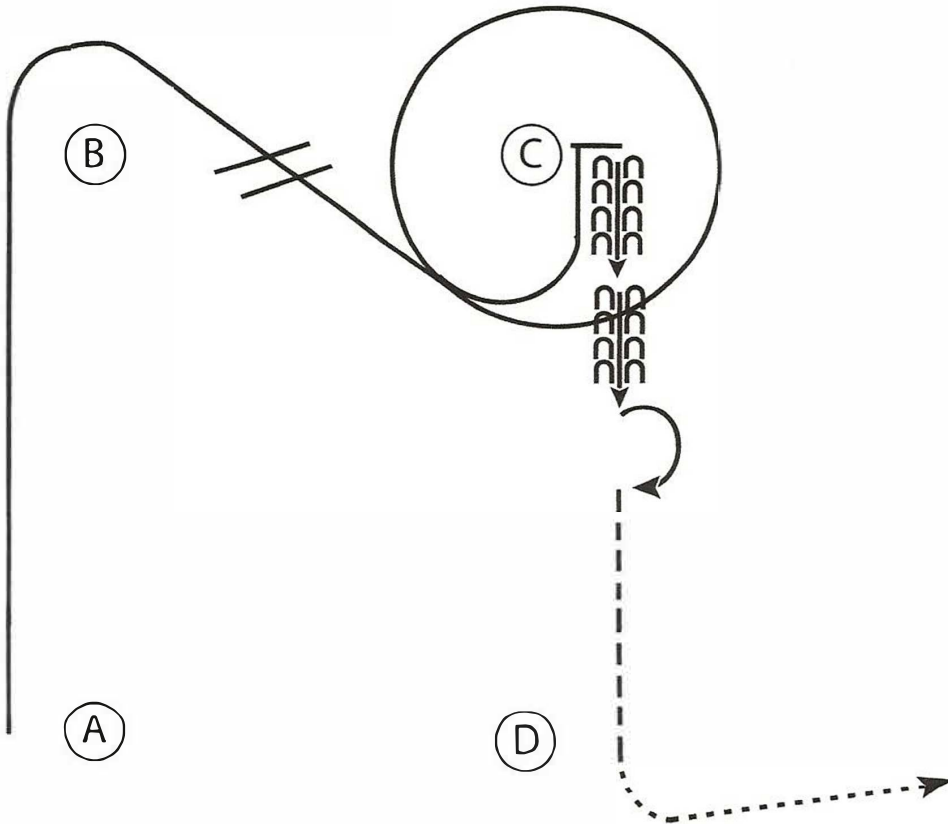
Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	—————
Lope	—————
Leg Yield	
Lead Change	—/—
Back	← C C C C ← C C C C
Marker	⊙ B
Sidepass	←-----←

Horsemanship – Youth – Select –  
Amateur

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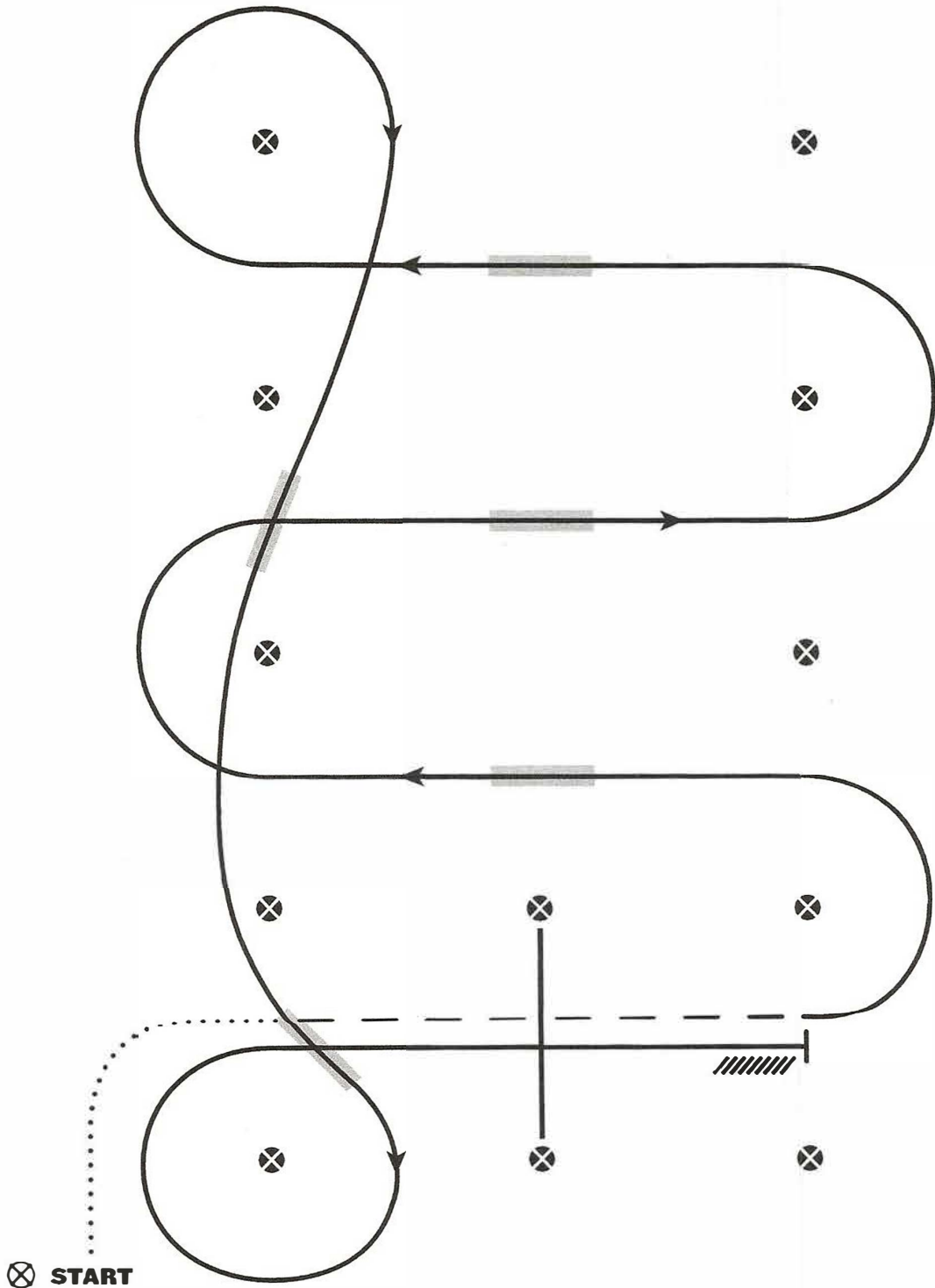
1. Start at A. Right lead lope around B.
2. Perform a simple or flying lead change to the left lead lope.
3. Lope a circle around C.
4. Stop when even with C.
5. Back five steps.
6. Perform a 180 degree turn to the right on the hindquarters.
7. Jog to D.
8. At D walk. Walk to the line-up.

Walk	.....
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	———/———
Back	← C C C C C C C C C C
Marker	⊙ B
Sidepass	←-----→

# LEVEL I WESTERN RIDING PATTERN 2

## LEGEND

.....	Walk
- - - -	Jog
————	Lope
//////	Back
▬▬▬▬	Lead Changing Area

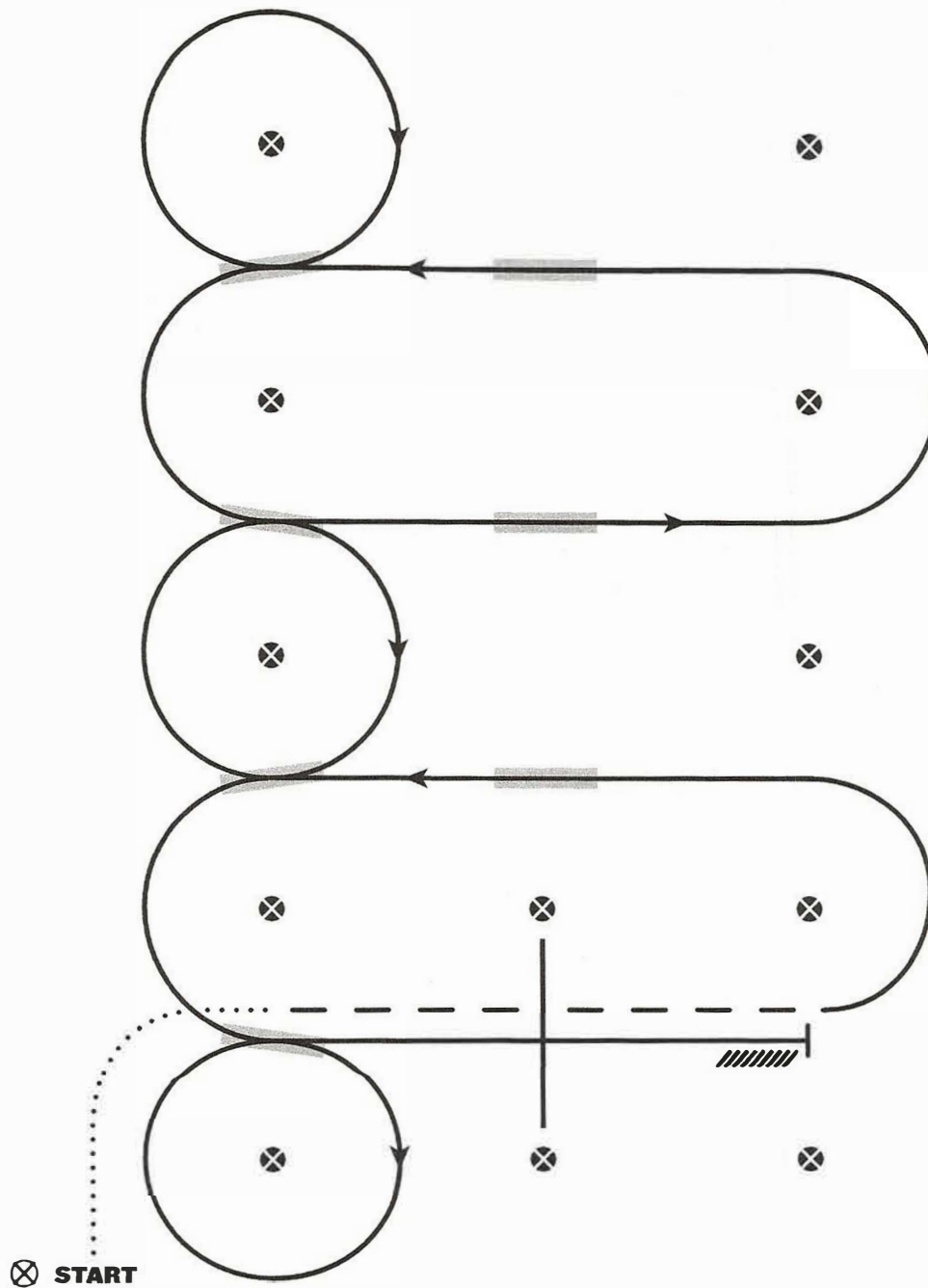


1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change & circle
8. Lope over log
9. Stop & back

# WESTERN RIDING - PATTERN 2

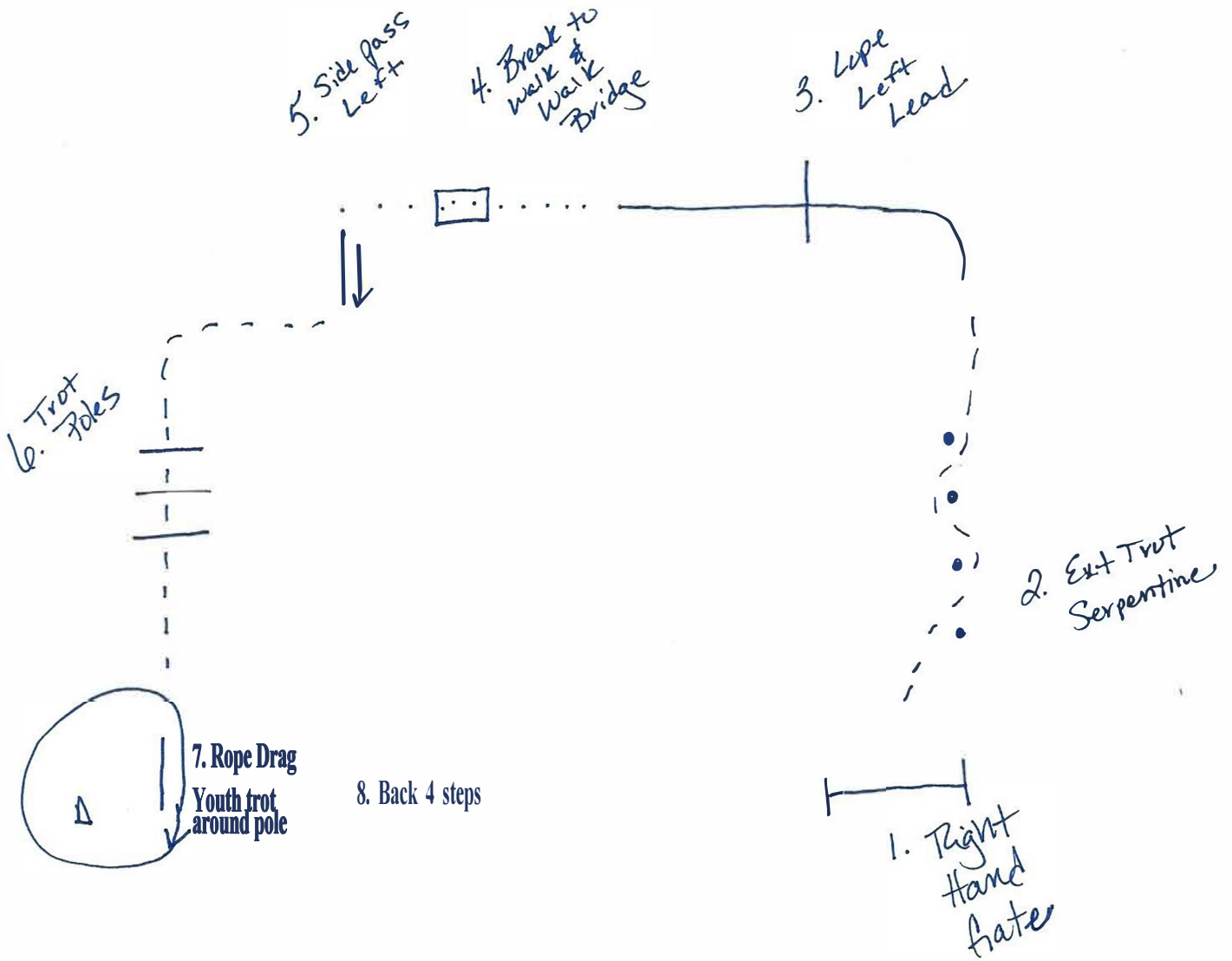
## LEGEND

.....	Walk
- - - -	Jog
————	Lope
///////	Back
————	Lead Changing Area

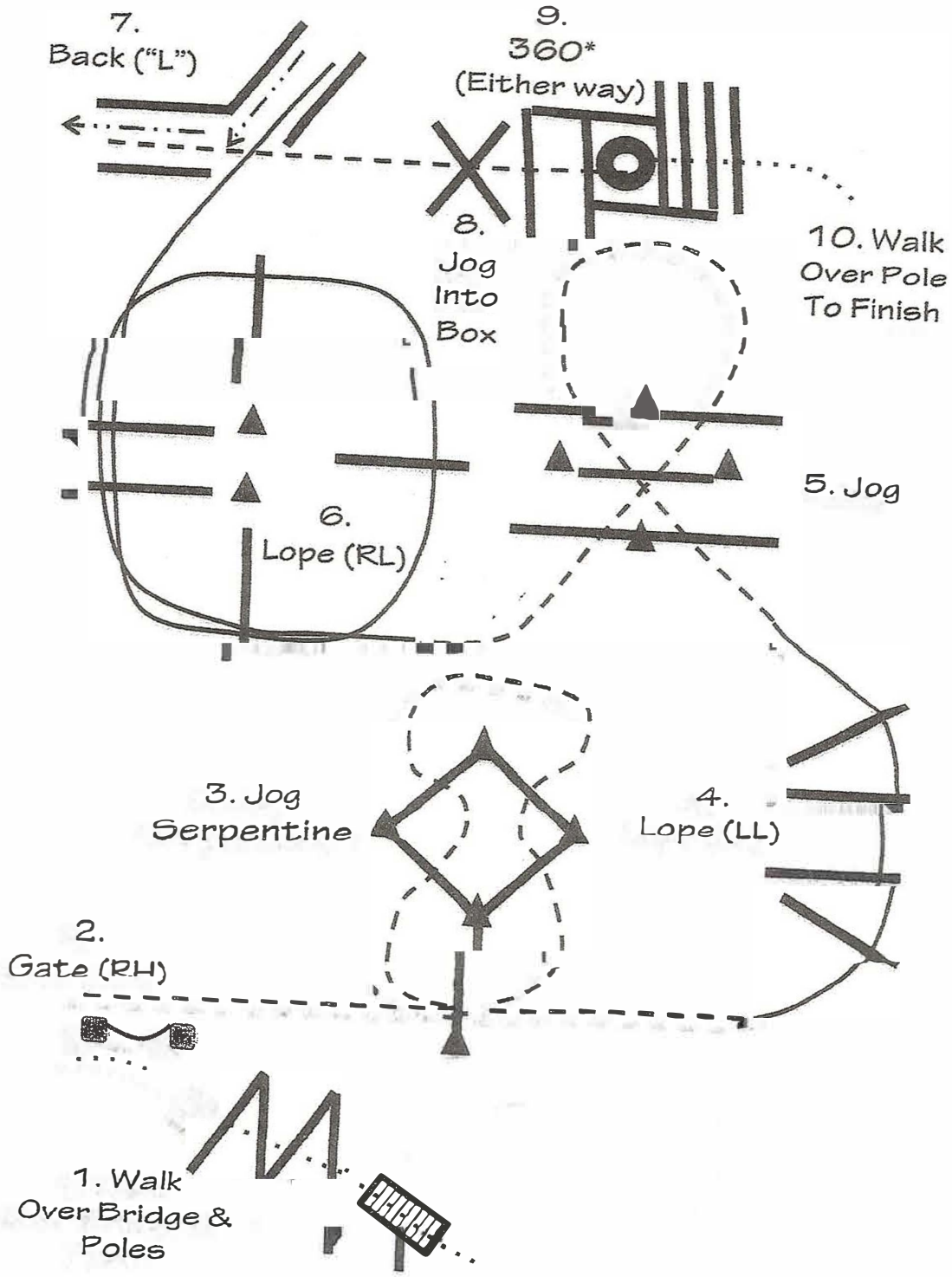


1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change
8. Third line change
9. Fourth line change & circle
10. Lope over log
11. Lope, stop & back

# RANCH TRAIL

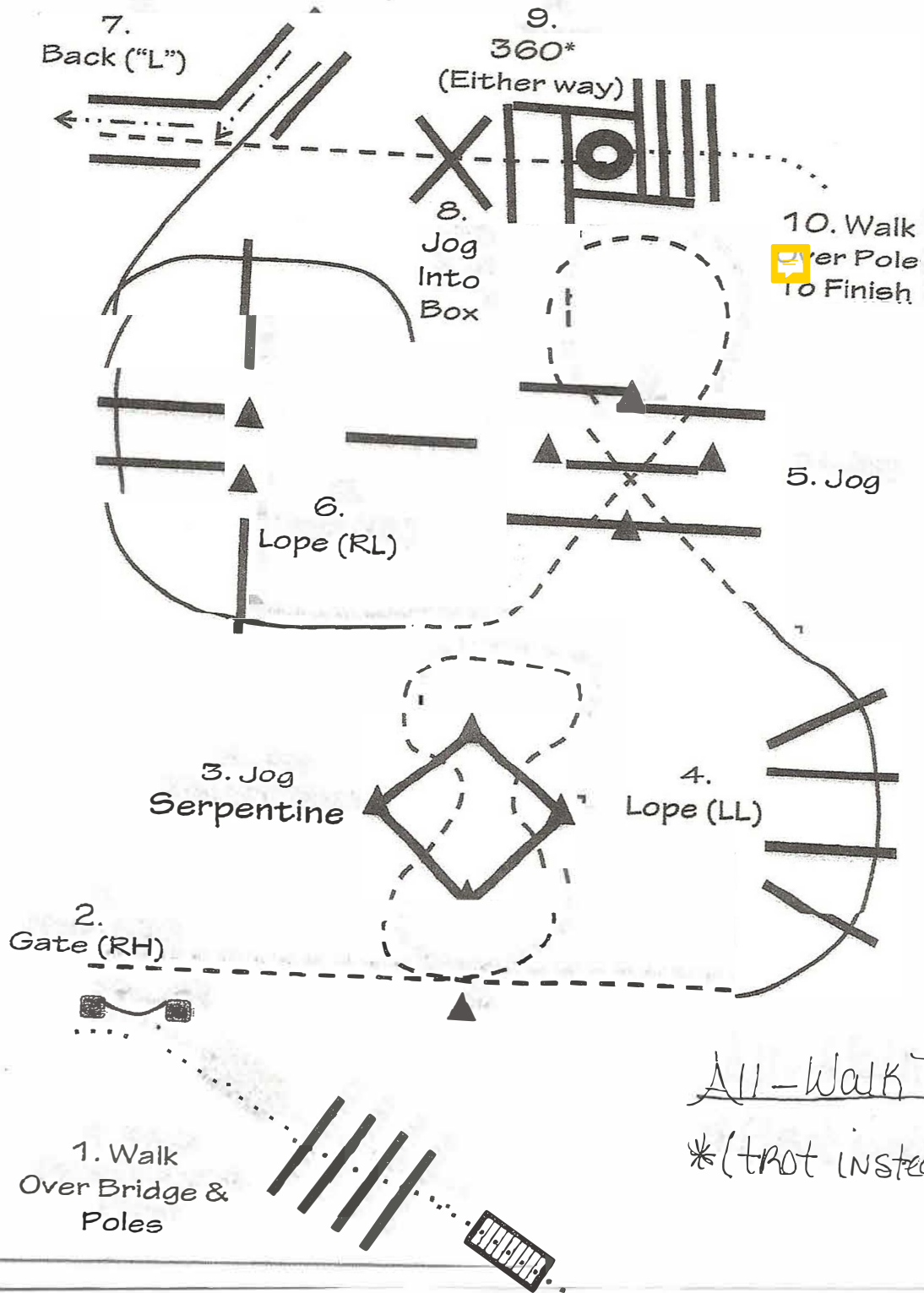


Trail - Youth - Select - Amateur - Open



Trail - L1 - L1 Youth - L1 Amateur

L1 Youth WT - L1 Amateur WT - Trot where it says Lope



All-Walk-Trot  
\*(trot instead of Lope)